

Term 1

At home Activities

Blackbirds



Below are suggested activities to support your learning in class for this term. There is no expectation to complete them, or a certain number of them. Please choose activities that appeal to you! Some activities are harder or more time consuming than others. The sheep scale shows the level for each activity from Level 1 (at the bottom), to Level 4 (at the top).



Create a comic strip of a fable. Six images and sentences to summarise the story, for example: The hare and the tortoise.

How many items can you identify that can be made of at least 3 different materials. When would one type of material be better? i.e. a ladder, wood, metal, plastic (for water)

Use google earth and google maps to compare the similarities and differences between satellite and map images. How are roads, railways, shops and parks represented?

Break 13 using manipulatives to create a part/part/whole model. Show all the possibilities. Use the sentence "13 is made of ___ and ___, ___ and ___ makes 13" Use +, - and = to write these calculations.



Make a poster to advertising the Kent countryside, a local town or beach. What is there that would make it a nice place to visit? Use words and pictures.

Using coins, how many different ways can you make 10p? Remember there is no 3p or 4p coin.

Using clay or dough, what 3D shapes can you make and name? Which shapes are easy to make? Which are more difficult and why?

Create a collage of a harvest basket. How many different fruits and vegetables can you find pictures of to fill the basket?



How many different ways can you represent the number 12 - in coins, objects, patterns, shapes (i.e. 3 squares) calculations,

Find six different materials in your home. Can you describe them? How is brick different from stone? How is glass different than water?

Create a map showing your street or your neighbourhood Label each of the house numbers / names or different buildings where you live.

How many different fables can you find? Which is your best fable and why? What is the morale of the fable?



Create an alphabet picture guide. Find a picture to represent each letter in order.

How many different ways can you represent the number 5. (i.e. dice, playing card, dominoes, hand, 5p coin, 5 pointed star, counters, numicon)

Find some clay, playdough, putty or pasticine. How many different ways can you change it's shape? What vocabulary do you need to describe this? (squeeze, twist, bend)

Create a plan of your house. - as if it was a dolls house and you could look down on each room. Label each of the rooms. Where are the doors and the windows